

Studio move 705 Plug-In List

メーカー	製品名	Ver	備考
Avid [AIR]	AIR FilterGate / AIRFlanger AIR FrequencyShifter / FUZZ-Wah AIR KillEQ / Multi-Delay AIR Multi-Chorus / Chorus AIR Non-linearReverb / Reverb AIR Phaser / SpringReverb AIR StereoWidth / TalkBox AIR VintageFilter Eleven / LE Impact JOEMEEK compressor		
Avid	JOEMEEK Meequalizer		
Avid [Reel Tape]	Delay / Flanger / Saturation X-Form Digi Rewire / Dynamics III SignalTools / Time Shift MiniGrand Vacuum Xpand !		piano softSyn
Avid [AIR]	AIR Lo-Fi / Distortion AIR Dynamic Delay AIR Enhancer / Ensemble HEAT 4Front Rhode		
Avid [Eleven]	Eleven Delay UI / EQ UI Eleven Volume UI /Distotion UI Eleven Dynamics UI/ Reverb UI Eleven Wah UI / FX Loop UI Eleven Modulation UI / Eleven Free Eleven UI / Tuner UI		
Avid	Chorus / Click Dither / Flanger Ping-Pong / Multi-Tap Delay D-Verb / EQ III Invert-Duplicate LoFi / RectiFi / SciFi / VariFi Normalize-Gain / Pitch Reverse-DC Removal Signal Generator Time Comp-EXP-Pitch Shift Time Adjuster / Trim		
bombfactory	BF76 / BF-2A / BF-3A		
BF Essential	Clip Remover / Cor Fairchild 660 / 670 BF Essential Meter / Noise BF Essential Tuner SansAmp PSA-1 Structure Moogerfooger AD/LD/Ph/RM Elastic Audio / Surround Mixer		softSyn
Pultec	Pultec EQH-2 / EQP-1A/MEQ-5 Purple Audio MC77 Tel-Ray Delay Voce Chorus-Vibrato / Spin		
BlueCAT	BC FreqAnalyst 2 / Gain 3 BC Flanger 3 / Phaser 3 BC Triple EQ 4 / Chorus 4 PatchWork		
Antares	Auto-Tune V8 Native pitch		プラグイン/パッチベイ ピッチ修正soft
Celemony	Melodyne 02.4.2 pitch		ピッチ修正soft
Clypton	Elastik 2		softSyn
ff	Focusrite d2 / d3		
McDSP	ML4000_HD 5.0 FutzBox 5.0 Analog_Channel 5.0 CompressorBank FilterBank MC2000		
NI	Kontakt 5 / Reaktor 5 AmpliTube 3 / Gutar Rig 5		softSyn
Synthogy	Ivory Piano		piano
TL	TL Space→Space		
Flux	::_Bitter Sweet II AAX _ST Tool AAX		AAX AAX
Plugin Alliance	bx.digital V2 bx.XL V2		2.6 2.3 M/S
Spectrasonics	Stylus RMX Trilian	1.8c 1.8c	softSyn Bass
ToonTrack	EZ drummer II		drum
WAVEMACHINE	Drumagog 5		ドラムリプレイサー
WAVES	DIAMOND SSL 4000 Collection L3 Multimaximizer Native	V9	
			Native